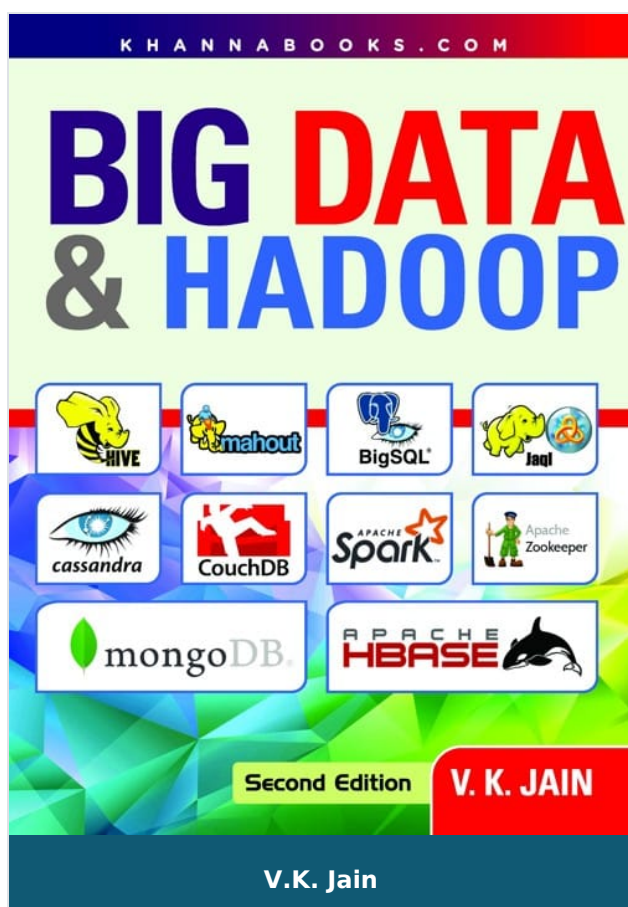




Big Data & Hadoop

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Product Description

This book introduces you to the Big Data processing techniques addressing but not limited to various BI (business intelligence) requirements, such as reporting, batch analytics, online analytical processing (OLAP), data mining and Warehousing, and predictive analytics.

The book has been written on IBMs Platform of Hadoop framework. IBM Info sphere Big Insight has the highest amount of tutorial matter available free of cost on Internet which makes it easy to acquire proficiency in this technique. This therefore becomes highly vulnerable coaching materials in easy to learn steps. The book optimally provides the courseware as per MCA and M. Tech Level Syllabi of most of the Universities. All components of big Data Platform like Jaql, Hive Pig, Sqoop, Flume, Hadoop Streaming, Oozie: HBase, HDFS, Fume NG, Whirr, Cloudera, Fuse, Zookeeper and Mahout: Machine learning for Hadoop has been discussed in sufficient Detail with hands on Exercises on each.

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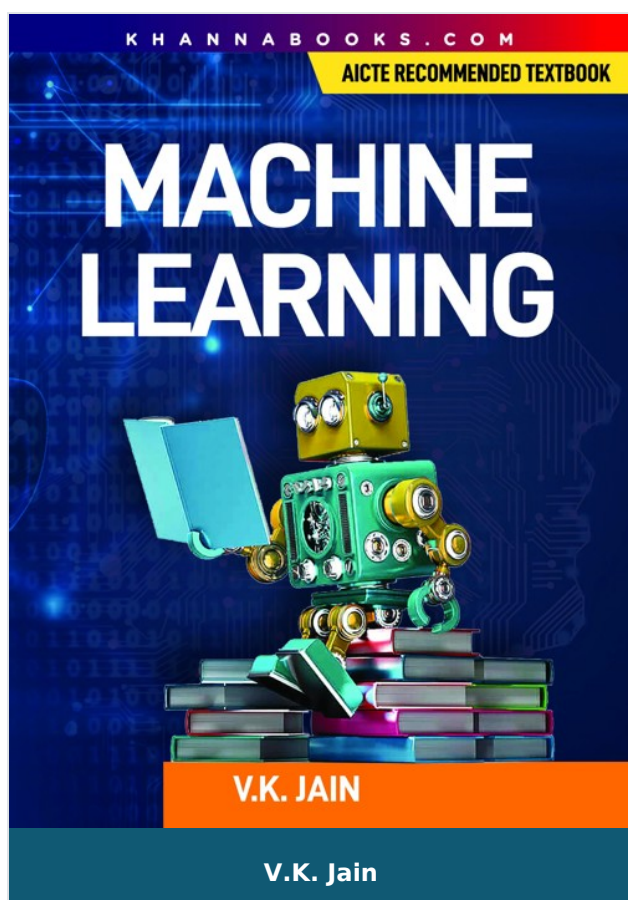
- OVERVIEW OF BIG DATA
- BASICS OF HADOOP
- IBM'S INFOSPHERE BIGINSIGHTS
- HADOOP DISTRIBUTED FILE SYSTEM
- NO SQL DATA MANAGEMENT AND MONGODB
- HBASE AND CASSENDRA
- MAPREDUCE
- JAQL : JSON BASED QUERY LANGUAGE
- HIVE : THE DATA WARE HOUSE OF HADOOP
- PIG : THE HIGHER LEVEL PROGRAMMING ENVIRONMENT
- BIGSHEETS SPREADSHEET LIKE ENVIRONMENT
- BIGSHEETS WORKBOOKS
- SQOOP : IMPORTING DATA FROM HETEROGENEOUS SOURCES
- DATA STREAM MINING
- FLUME: BIG DATA REALTIME STREAMING
- R PROGRAMMING : A STRONG VISUALIZATION AND GRAPHICS TOOL
- OTHER COMPONENTS OF HADOOP : OZZIE,ZOOKEEPER AND MAHOUT

Author

V.K. Jain

Dr. V.K. Jain is a well known practical engineer who has authored more than 125 books on engineering, management and subjects related with computer science. He obtained degree in Electrical Engineering in 1966 from MACT (Maulana Azad College of Technology) Bhopal. He did M. Tech. in 1968 from MACT and HEL (Now Bharat Heavy

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Machine Learning

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Product Description

Machine Learning employs techniques and theories drawn from many fields within the broad areas of mathematics, statistics, information science, and computer science, in particular from the sub-domains of machine learning, classification, cluster analysis, data mining, database, and visualization.

Machine learning is perhaps the hottest thing in Silicon Valley right now, especially deep learning. We have Google's class on Tensor Flow, which teaches you everything you need to know to work in Silicon Valley's top companies. The reason why it is so hot is because it can take over many repetitive, mindless tasks. It'll make doctors better doctors, and lawyers better lawyers and it makes cars drive themselves.

For example, when you're booking a taxi, you're shown how much the trip would cost. Or when you're on the trip, you're shown the path the taxi would take to reach your destination. While booking a ride on Uber, you're always told the amount of time the trip would take and how much it would cost. All of that, is Machine Learning!

The overall goal of this book "Machine Learning" is to provide a broad understanding of various faces of Machine Learning environment in an integrated manner. It covers the syllabi of all technical universities in India and abroad.

The first edition of this book is also been awarded by AICTE and placed in AICTE's latest Model Curriculum in Engineering & Technology as well as Emerging Technology.

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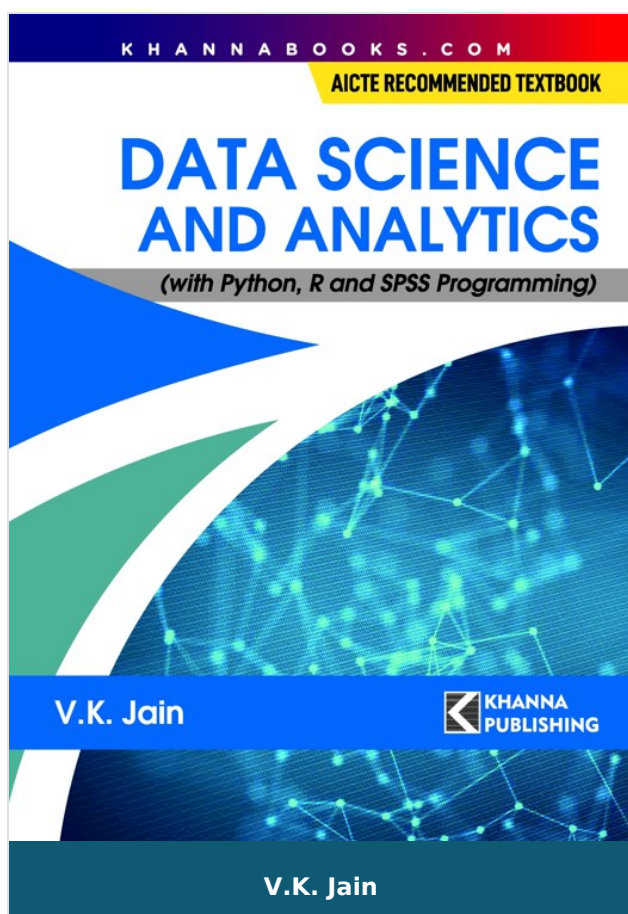
- Supervised Learning (Regression/Classification)
- Unsupervised Learning
- Evaluating Machine Learning Algorithms and Model Selection
- Sparse Modelling and Estimation
- Scalable Machine Learning (Online and Distributed Learning)
- Unsupervised Learning
- Annexure 1: Working With R Programming Languages

Author

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Data Science and Analytics (with Python, R and SPSS Programming)

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Product Description

The overall goal of the book is to provide a broad understanding of big data, data science and analytics in an integrated manner.

While composing this book my intention was not to introduce a collection of new techniques and protocols, but rather to selectively present techniques from those currently available in the public domain.

Computer science has the greatest drawback of non-standardization of the stuff, not only of its software but in courseware also. A vast amount of curriculum exists at different levels of various Universities. As such I have tried to include all desired courseware from the syllabi for different levels.

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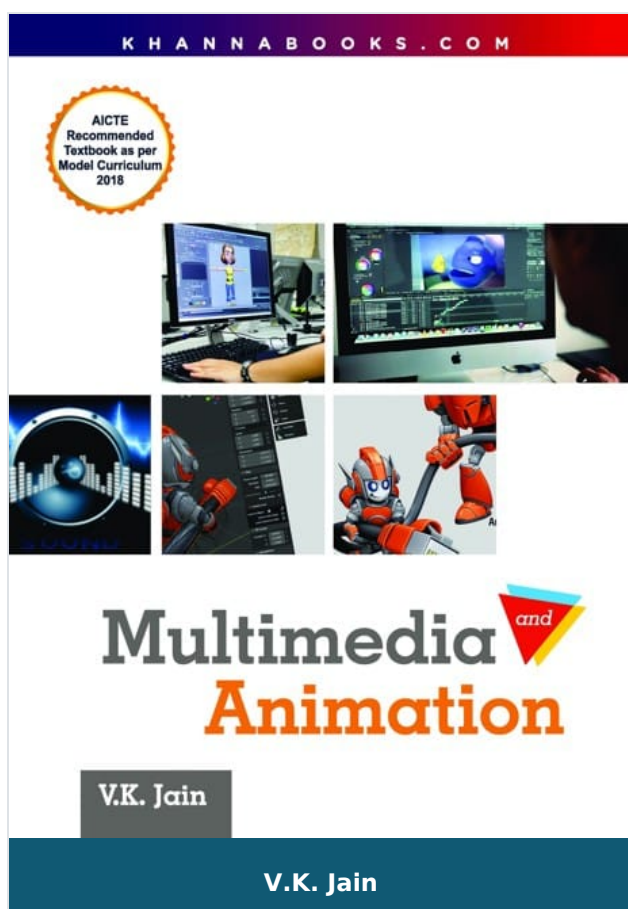
- Unit-1: Introduction to Data Science
- Unit-2: Data Management Using IBM SPSS
- Unit-3: Data Analysis Using R Programming Language
- Unit-4: Data Visualisation
- Unit-5: Application of Data Science, Technology for Visualisation and Bokeh
- Unit-6: Recent Trends in Data Science
- Annexure-1: R Programming Language & Software Environment for Statistical Analysis and Graphics

Author

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Multimedia and Animation

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Product Description

The overall goal of the book is to provide a broad understanding of multimedia systems and applications in an integrated manner. A user enjoys multimedia application only if all the pieces of the end-to-end solution fit together. This means that a multimedia application and its user interface must be developed in an integrated fashion with underlying multimedia middleware, operating systems, networks, security, and multimedia device. The book explains the fundamental concepts of storage, compression and decompression, and display technologies used for multimedia systems.

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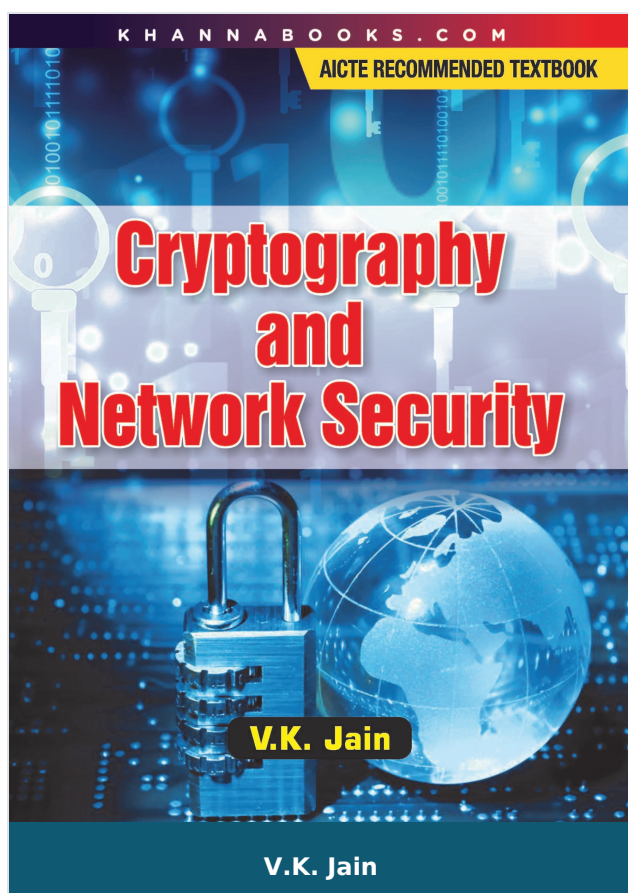
- Chapter-1: Introduction to Multimedia and Animation
- Chapter-2: Multimedia Hardware and Software Tools
- Chapter-3: Multimedia Colour and Design
- Chapter-4: Multimedia Text and Hypertext
- Chapter-5: Multimedia Images and Graphics
- Chapter-6: Audio Fundamentals and Representations
- Chapter-7: Video Processing
- Chapter-8: Animation
- Chapter-9: Multimedia Authoring Tools
- Chapter-10: Internet, Web and Social Media
- Chapter-11: Wireless Multimedia
- Chapter-12: Multimedia projects: Multimedia Skills

Author

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Cryptography and Network Security

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Product Description

This book has been written keeping in mind syllabi of all Indian universities and optimized the contents of the book accordingly. These students are the book's primary audience. Cryptographic concepts are explained using diagrams to illustrate component relationships and data flows. At every step aim is to examine the relationship between the security measures and the vulnerabilities they address. This will guide readers in safely applying cryptographic techniques. This book is also intended for people who know very little about cryptography but need to make technical decisions about cryptographic security. many people face this situation when they need to transmit business data safely over the Internet. This often includes people responsible for the data, like business analysts and managers. as well as those who must install and maintain the protections, like information systems administrators and managers. This book requires no prior knowledge of cryptography or related mathematics. Descriptions of low-level crypto mechanisms focus on presenting the concepts instead of the details. This book is intended as a reference book for professional cryptographers, presenting the techniques and algorithms of greatest interest of the current practitioner, along with the supporting motivation and background material. It also provides a comprehensive source from which to learn cryptography, serving both students and instructors. In addition, the rigorous treatment, breadth, and extensive bibliographic material should make it an important reference for research professionals. While composing this book my intention was not to introduce a collection of new techniques and protocols, but rather to selectively present techniques from those currently available in the public domain.

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- Introduction to Cryptography and Network Security
- Basic Concepts in Data Encryption
- Model Block Cipher
- Groups, Ring and Field
- Public Key Cryptosystem and RSA
- Authentication
- Digital Signatures
- Authentication Application
- IP Security
- Web Security
- System Security
- Index

Author

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Introduction to Multimedia and Its Applications



V.K. JAIN

V.K. Jain

Introduction to Multimedia and its Applications

Author : V.K. Jain

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Product Description

It is down-to-earth practical guidebook for beginners in the field of multimedia, Students who read portions of this book will gain a basic understanding of basic know-how for creation of multimedia and its applications, Multimedia developers, and other professionals, will find a variety of tutorials step wise step, Equally good for students, developers, teachers and any one with a basic background in computer, Science and windows applications will find the material in this book accessible without any additional preparation.

Table Of Contents

- Multimedia & Applications
- Creating HTML Documents
- Computer Fonts & Hypertext
- Audio Fundamentals & Representations
- Image Fundamentals & Graphics
- Use of Image Editing Software
- Video & Animation
- Multimedia Authoring Tools
- Adobe Flash Multimedia Authoring Software
- Index

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