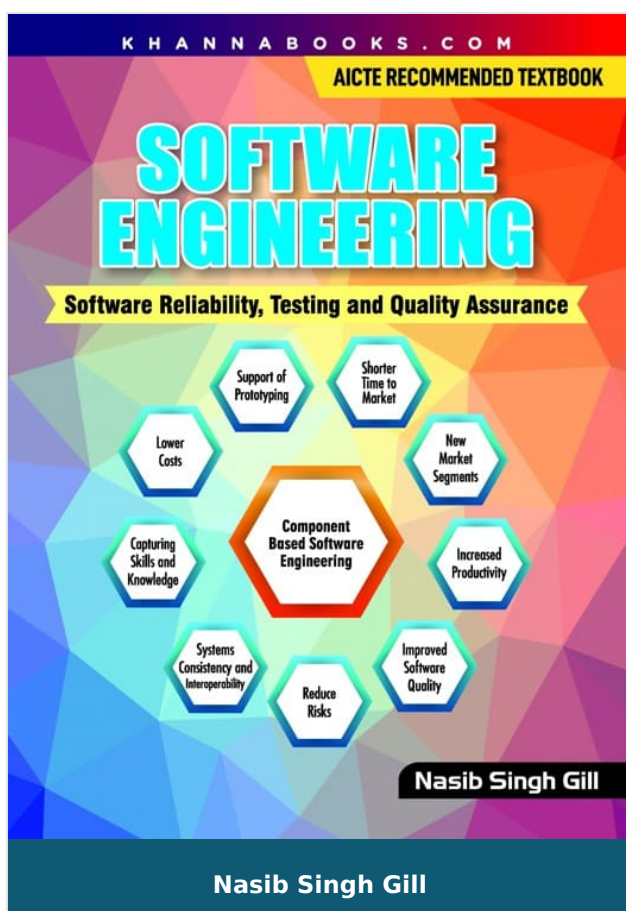




Software Engineering

Author :	Nasib Singh Gill
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Product Description

Each and every chapter covers the contents up to a reasonable depth necessary for the intended readers in the field. The book consists in all about 1200 exercises based on the topics and sub-topics covered. Keeping in view the emerging trends in newly emerging scenario with new dimension of software engineering, the book specially includes the following chapters, but not limited to these only. This book explains all the notions related to software engineering in a very systematic way, which is of utmost importance to the novice readers in the field of software Engineering.

Table Of Contents

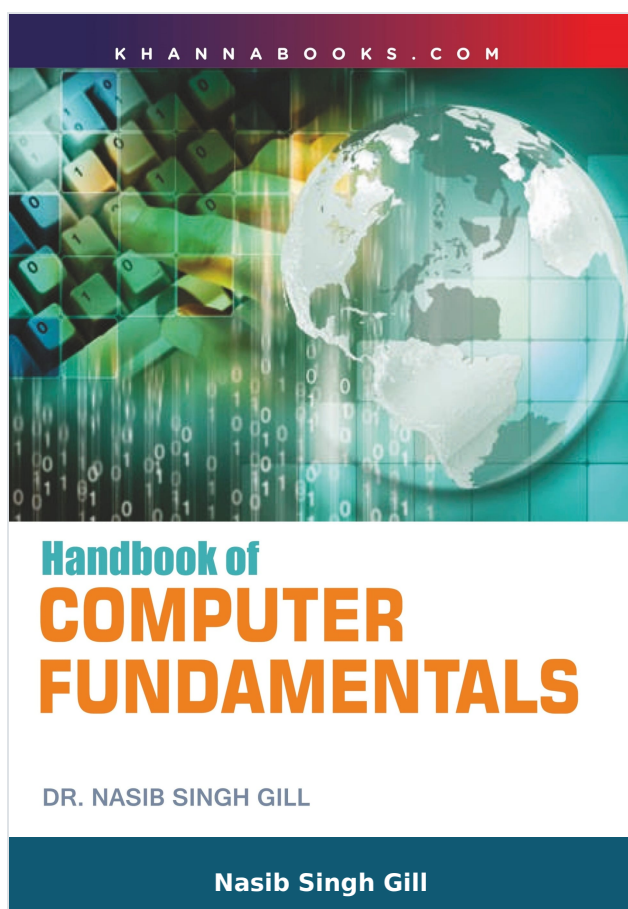
- Historical Evolution of Software Engineering
- Software Life cycle Models
- Software Project Management
- Software Project Estimation and Risk Management
- Requirements Engineering and Specifications
- Software Design Fundamentals
- Software Design Strategies and Methods
- Structured Analysis and Design Tools
- User Interface Design
- Coding
- Software testing Techniques and Strategies
- Software Measures, Metrics and Models
- Software Quality and Quality Assurance
- Software Quality Standards and Models
- Software Reliability and Reliability Models
- Software Safety and Hazard Analysis
- Computer Aided Software Engineering (CASE) Tools
- Software Maintenance and Maintenance Costs
- Software Configuration Management
- Software Reuse and Activities
- Component- Based Software Engineering
- Software Architecture
- Software Documentation

- Software Re-engineering

Author

Nasib Singh Gill

Dr. Nasib Singh Gill is a high profile and an acknowledge teacher. Dr. Gill obtained his Ph.D. degree in Computer Science in March 1996 under the supervision of a very renowned and an eminent Computer Scientist, Pro-Head, Department of Computer Science & Applications, M.D. University, Rohatak. He is working in Department of Computer Science & Applications, M.D. University, Rohtak since its inception in Feb. 1990. Presently, he is working as Senior Faculty in the department and has more than 10.5 years of teaching experience. His area of research is 'Software Metrics', a sub-area of 'Software engineering' discipline and presently he is orienting himself in the area of 'Information Technology'



Handbook of Computer Fundamentals

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Product Description

The complete spectrum of computer fundamentals starting from historical evolution of computers to its successful usage among common men. Another important dimension of the book includes its opening from general concept of data communication to the extent of internet & usage. The book also attempts to highlight the societal impacts of the computer technology. The language used in the book is lucid, is easy to understand, and facilitates easy grasping of concepts. The chapters have been logically arranged in sequence. The book is written in a reader-friendly manner both for the students and the teachers. Most of the contents presented in the book are in the form of bullets, organized sequentially. This form of presentation, rather than in a paragraph form, facilitates the reader to view, understand and remember the points better. The explanation is supported by diagrams, pictures and images wherever required. Adequate exercises have been given at end of the every chapter.

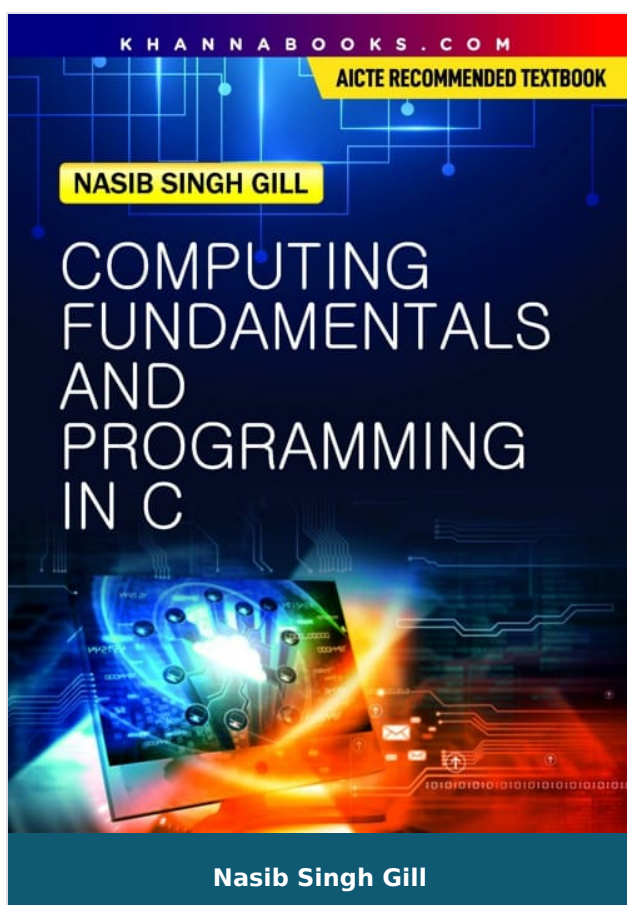
Table Of Contents

- Historical Evolution of Data processing and Computing
- Computers and their Classification
- Number Systems and their Inter conversions
- Computer Codes and Their Types
- Input and Output devices
- Memory and Mass Storage Devices
- Software and Operating System Concepts
- Programming languages and Program development
- Data Communication and Related Concepts
- Computer Networks and Internet
- Computer Applications.

Author

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Computing Fundamentals and Programming in C

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Product Description

The complete spectrum of computing fundamentals starting from abc of computer to internet usage has been well covered in simple and readers loving style, The language used in the book is lucid, is easy to understand, and facilitates easy grasping of concepts, The chapter have been logically arranged in sequence, The book is written in a reader-friendly manner both the students and the teachers, Most of the contents presented in the book are in the form of bullets, organized sequentially. This form of presentation, rather than in a paragraph form, facilitates the reader to view, understand and remember the points better, The explanation is supported by diagrams, pictures and images wherever required, Sufficient exercises have been included for practice in addition to the solved examples in every chapter related to C programming, Concepts of pointers, structures, Union and file management have been extensively detailed to help advance learners, Adequate exercises have been given at the end of the every chapter, Pedagogy followed for sequencing the contents on C programming supported by adequate programming examples is likely to help the reader to become proficient very soon, 200 problems on C programming & their solutions, 250 Additional descriptive questions on C programming.

Table Of Contents

- History of Computing
- Basic Elements of Computers and Applications
- Number Systems and Data Representation
- Computer Codes
- Input and Output Devices
- Computer Memory and Secondary Storage
- Data Communication, Computer Networks and Internet
- Basic Concepts of Software and Its Types
- Evolution of Programming Languages and Program Development
- Overview of C Language
- Variables, Constants and Data Types
- Operator Types in C and Expressions
- Decision Making Iterative and Control Constructs In C
- User Defined Functions
- Arrays Overview and Its Types
- Pointers and Applications
- Structures and Union
- File Management in C
- Problems & Solutions on C Programming
- Additional Descriptive Questions on C
- References
- Index

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