



User Interface Design

Author : C. Geetha, A. Sathiyaraj

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Product Description

This authoritative textbook, User Interface Design, is a comprehensive and practical guide dedicated to mastering the art and science of building modern, responsive, and engaging web interfaces. The book is structured around the practical application of essential front-end technologies, providing a clear path for readers to transition from foundational markup to advanced dynamic design.

The core theme revolves around the latest standards, specifically providing an in-depth exploration of HTML5 and CSS3. Readers will gain proficiency in crucial contemporary features such as semantic document structuring, rich media integration (native audio and video), client-side data persistence via Web Storage, and interactive capabilities using the Canvas API for 2D graphics. Furthermore, it covers advanced techniques like implementing Geolocation for location-aware applications and leveraging frameworks like Bootstrap for efficient, responsive layouts.

Authored by experts in Information Technology, this resource is invaluable for a broad audience: students and academics in Computer Science and Web Development seeking a strong theoretical and practical foundation, as well as aspiring and practicing web professionals looking to update their skills with current industry standards. By offering detailed code examples and focusing on practical value, the book ensures that readers can immediately apply these powerful tools to create high-performing and user-centric interfaces.

Salient Features:

- **Semantic HTML5 Mastery:** Covers new HTML5 elements like `<article>`, `<section>`, and `<header>` to help readers create a meaningful, better-structured, and more accessible document outline.

- **Rich Media Integration:** Detailed instruction on embedding and controlling native audio and video content using the `<audio>` and `<video>` tags, eliminating reliance on external plug-ins like Flash.
- **Client-Side Capabilities:** Explores powerful browser APIs, including Geolocation for location-aware apps and Web Storage for persistent, secure client-side data handling (local and session storage).
- **Dynamic Graphics Design:** Provides practical instruction on using the Canvas API with JavaScript to create programmable, two-dimensional graphics, facilitating the development of complex interactive visuals.
- **Responsive Design Frameworks:** Features a comprehensive guide to CSS3 and its advanced features, alongside the utilization of the Bootstrap framework for quickly building mobile-first and responsive web layouts.
- **Advanced Form Elements:** Focuses on HTML5 Forms 2.0, introducing new input types (like email, date, number) and attributes for improved user experience, data validation, and specialized input fields.
- **Code-Based Learning:** Emphasizes learning through direct implementation by providing numerous detailed HTML, CSS, and JavaScript code snippets with corresponding output examples for every core concept.
- **Modern Style Techniques:** Covers essential CSS3 features such as advanced selectors, text shadow effects, 2D and 3D transformations, and implementations like border-radius and box-shadow.

Author

C. Geetha

A. Sathiyaraj