



Computer Architecture and Organization

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Product Description

Computer Architecture and Organization This book, "COMPUTER ARCHITECTURE AND ORGANIZATION," offers a comprehensive and structured exploration of the fundamental principles that govern the operation and design of modern computing systems. As technology continues its rapid advance across fields like artificial intelligence, healthcare, and communication, understanding the internal workings of a computer is crucial for creating high-performance and efficient architectures. Designed specifically for students and professionals in computing technology, this text effectively balances theoretical concepts with practical applications to prepare readers for advanced studies and successful careers. The journey begins with the essential building blocks, detailing general register organization, instruction cycles, and the vital stack organization that facilitates efficient data manipulation and function calls. The content systematically progresses through the core components, providing a clear explanation of the Arithmetic Logic Unit (ALU), including complex operations like Booth multiplication and floating-point arithmetic. Crucially, the book dedicates significant coverage to memory organization, exploring the essential memory hierarchy, cache memory (including mapping and replacement policies), and virtual memory implementation. Finally, it addresses contemporary system design challenges by covering Input-Output (I/O) mechanisms such as Direct Memory Access (DMA), and the complexities of modern multiprocessor systems, including interconnection structures and advanced cache coherence protocols. With its clear explanations and structured approach, this book serves as an indispensable resource for mastering the architecture and organization that powers the digital world. **Salient Features:**

- **General Register Organization:** Deep dive into how CPU registers (PC, AC, DR, IR) and the Last-In, First-Out (LIFO) stack organization manage data and control flow for high-speed instruction execution.
- **Instruction Set Comparison:** Compares and contrasts different instruction set architectures like MIPS, RISC, and CISC, alongside an analysis of one-, two-, and three-address instruction formats.
- **Advanced Arithmetic Units:** Comprehensive coverage of ALU micro-operations and complex computational algorithms, including Booth's multiplication and detailed procedures for floating-point arithmetic operations.
- **Memory Hierarchy Mastery:** In-depth analysis of the memory hierarchy, including the structure and function of cache memory, virtual memory, and specialized Content-Addressable Memory (CAM).
- **Efficient I/O Management:** Explores mechanisms for input-output data transfer,



Table of Contents

- General registers
 - Arithmetic logic unit and computer arithmetic
 - Memory organization
 - Input-Output Organization
 - Characteristics of multiprocessors
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